

(2/22/05 v.1.0)

METH MAN – (Buddha House Productions)

The following is an overview of the Meth Man project:

Meth Man (here out referred to as MM) is a horror/slasher movie. In talking with distributors (either regarding the sale of *Last Hit* or trying to presell another feature) I am constantly being told "We only want horror"

We are planning our Civil War horror feature "*Union Beast*" to be shot this spring when the weather is more favorable. But also wanted to shoot something now 1) to get familiar with the new equipment and 2) get our actors and crew more experience so *Union Beast* will be as smooth and professional as possible.

Along with this mix I came up with a plan to see if it was possible to shoot the movie over the course of a weekend. This will cause less burn out of the cast/crew, teach us to shoot (and more importantly) setup quicker and help get a salable product on the shelf faster.

The Shoot:

Fri night (6pm - midnight) - The finale - last twenty minutes shoot!

Sat (8am - 12 am) - Day Course shots/Evening Party shots and chase shots

Sun (8am - 6pm) - Pickup shots (minimal cast). Lab shots, discs flying, stuff breaking, pool room, other location establishment shots (no cast)

So that's roughly 32 hours of production for a goal of 90 minutes of final product. (or a 24:1 ratio). So fast sets, minimal takes.

There will be one group reading and one night of production/publicity stills.

We're shooting for weekend of 3/18 or 3/25 with the pickup shots (gore shots) the following week.

Then during the week each night one person is brought in to shoot their "gore" death shot. One or two actors max and time just to do that shot.

So the plan is super fast, minimal time (for cast/crew) and good control on our locations and setups.

Locations: Disc golf course

My house (both the party and the Lab (in basement))

Large yard next door for party (strip disc golf)

Pool Room insert

The Story:

A stray disc from a disc golfer breaks the window of a meth lab and the place blows (or similar). Guy working in lab becomes monster. MM kills the two hippies who broke the window and stumble into the lab. MM hitches a ride in the back of the hippie's van (driven by their stoned girlfriends) to the party.

The next day is a big tournament at the disc course and a bunch of golfers came in from out of town. So they all party the night before. MM takes them out one at a time.

Deaths:

I'm going to review some of the kills. Please comment on them (ie. Overdone, could be more violent, yummy show me...)

Balcony Deaths:

Guy on balcony with metal (flat) bars. He drops his smoke and bends down to pick it up through the bars. MM's hand comes up and grabs his.

This is a practical of a guy getting pulled through metal railings. But since I work at a machine shop, they're making real bars 1) bent partially like he banged into them REAL hard and 2) broken bars like he was pulled through.

The guy's girlfriend shows up, sees broken bars, goes to look, leans over to check, hears something and turns. Hand comes up and grabs her hair. Long shot of only her legs going over the rail (very quick).

Lab and Course Death

The disc golf player who's disc breaks the lab's window is the first to go. He goes into the basement lab to find his disc and gets killed.

On the course, the golfer's friend thinks the figure in the distance is his friend and yells for him to throw the disc (to put away – it's dusk). MM throws it so hard it breaks the guy's fingers back and nails him in the throat. He flips and lays on the ground choking to death. MM walks up to him and drags him toward his van (with girls inside waiting) by his leg.

(More to Come – Suggest a horrible (but cheap) death).

The Ending:

Chick and Guy trapped, Meth Man cometh'

Guy picks up circular saw blade and tosses it (disc style) at the monster and it sticks in it. Another but it still doesn't go down. The MM rips a blade out of it's

flesh and throws it THROUGH the kid. Into the gut and out the back and sticks into the wall.

As kid dies the chick pulls out the saw blade and throws it at the monster and hits it in the head. This is shot two ways:

1) Practical - I get the shop here to cut a blade in the shape of its head so we can stick it on, add blood and it looks like it's jammed into its skull.

2) Shot where the monster just moves its head and then waits a second and then drops. I'll see if Brad can add an animation of a slice of its skull sliding away exposing the inner goodness.

The story has two key elements: a timely story (meth labs) and the trendy disc golf scene (www.pdga.com). We also get some play off of the "Moth Man" title (but this movie will be scary).

I'm shooting the f/x practical (real effects on-site) but am going to shoot a few to see if our hollywood friend (Brad) can add some effects later. Or we'll give it a try ourselves. **UPDATE: Brad is on board and going to give it a shot!!!**

I'm trying to keep post work to a minimum, but would like a bit of icing where I can get it.

We have a newscaster lending his talents for a news bulletin that runs during the movie about the meth lab.

If we can learn to shoot fast. We'll quickly have our own shelf of material and then can do what we want (subject wise).

Sponsors:

We are also open to Sponsors who would like to provide food/materials in exchange for product placement. Which not only helps us (feed the cast/crew) but keeps the world more real where we don't have to worry about labels and such in view.

As we have no budget (blown on camera, lights, props...) There is no upfront cash but hope to pay the crew and primary cast after the sale. And of course, your names live on forever in the video guides (I mean, that's priceless).

The Wrap:

Fun, fun story! Fast, fast shoot! I'm also documenting how we do it to be released as a book and possible video. So I will ask all cast/crew to keep notes of what worked and didn't for the book/video.

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Tag (working on this):

When a stray disc breaks the window of a clandestine math lab, the place blows the it's operator becomes a madman bent on killing the golfers.